



A Media Look at

The Learning Process

Prof. Dr. Hasan AMCA
Electrical and Electronic Engineering Department
Eastern Mediterranean University

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www.hasanamca.com

Agenda

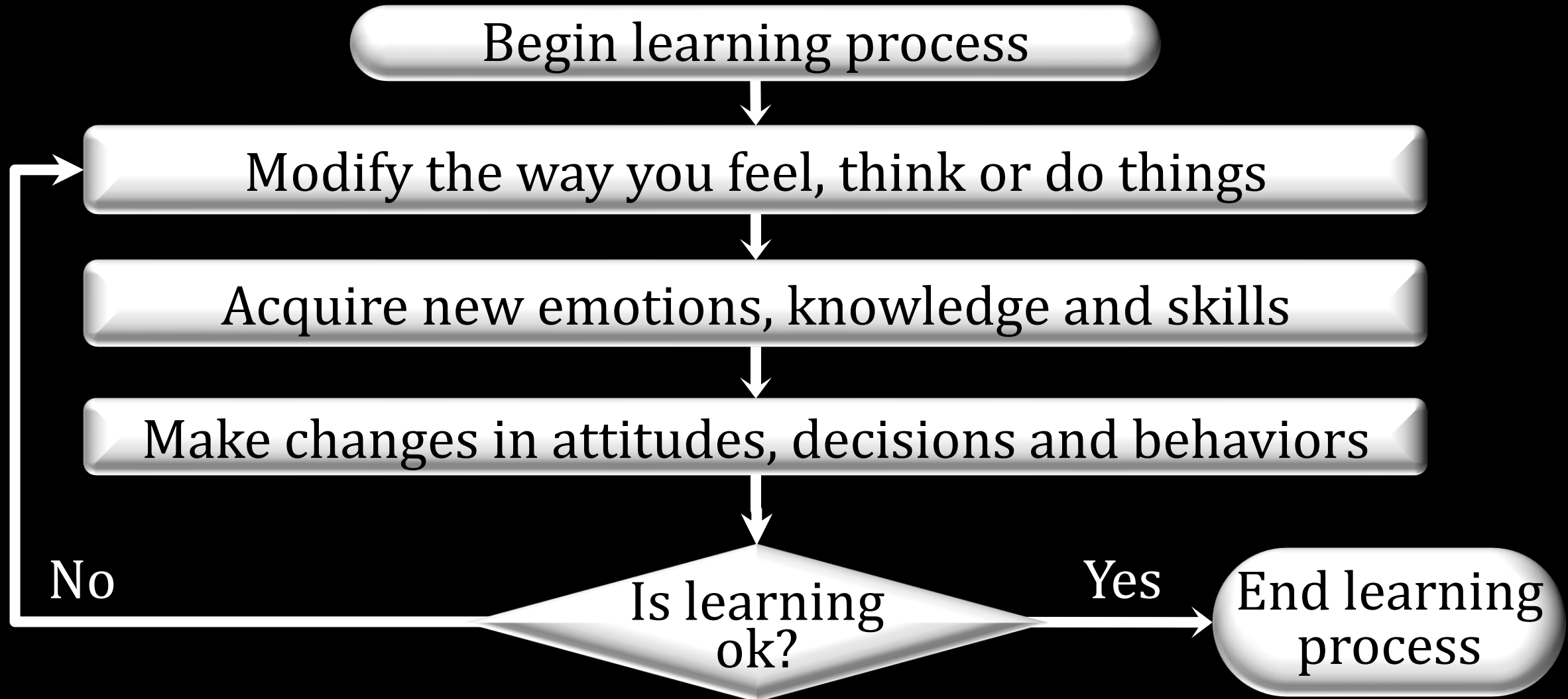
- What is Learning?
- Types of Learning
- The Steps of the Learning Process
- Theories of Learning
- Brain Based Learning
 - Biological Neural Networks (BNN)
- Computer Simulated Learning
 - Artificial Neural Networks (ANN)
- The Machines Learning Process
- Artificial Intelligence





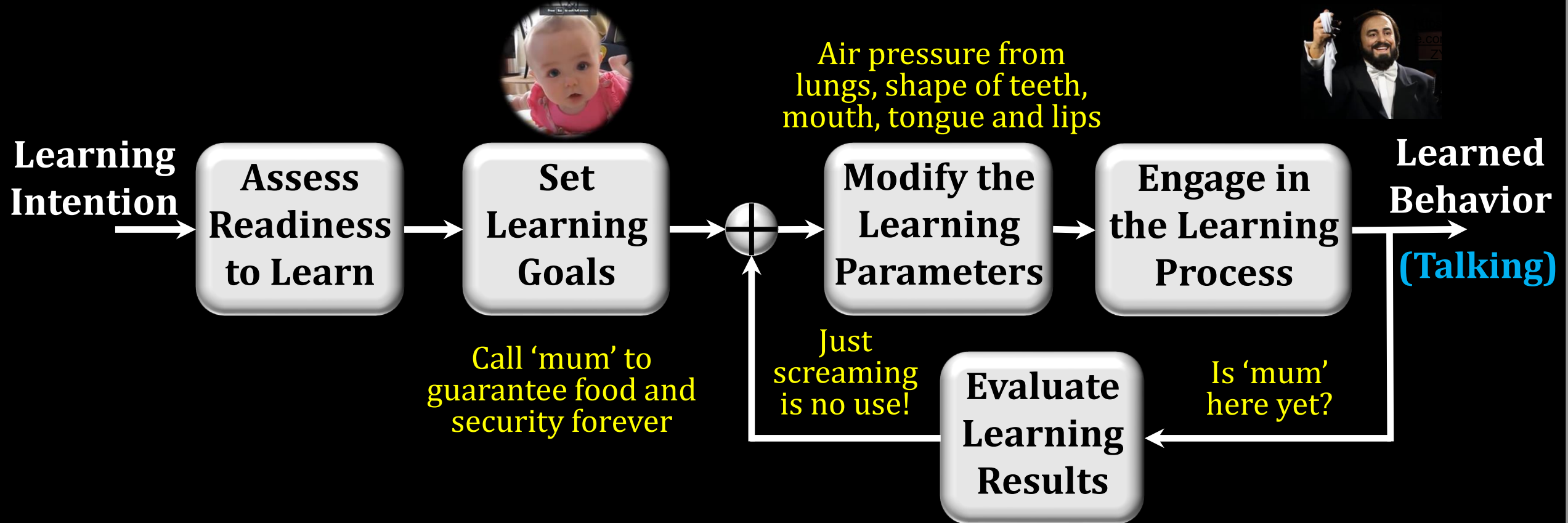
Learning...

is an **intellectual**, **emotional** and **physical** process



The Steps in the Learning Process

assess readiness, set goals, modify params, learn, assess, modify params



Case Study: A new-born baby intends to talk and the trials and the learning process continuous forever...



Types of Learning

Psychomotor Learning

Involves acquiring skills required in integration of mental and muscular activities

Skill



Cognitive Learning

Deals with intellectual behavior and requires thinking

Knowledge



Affective Learning

Deals with feelings, attitudes, opinions or values

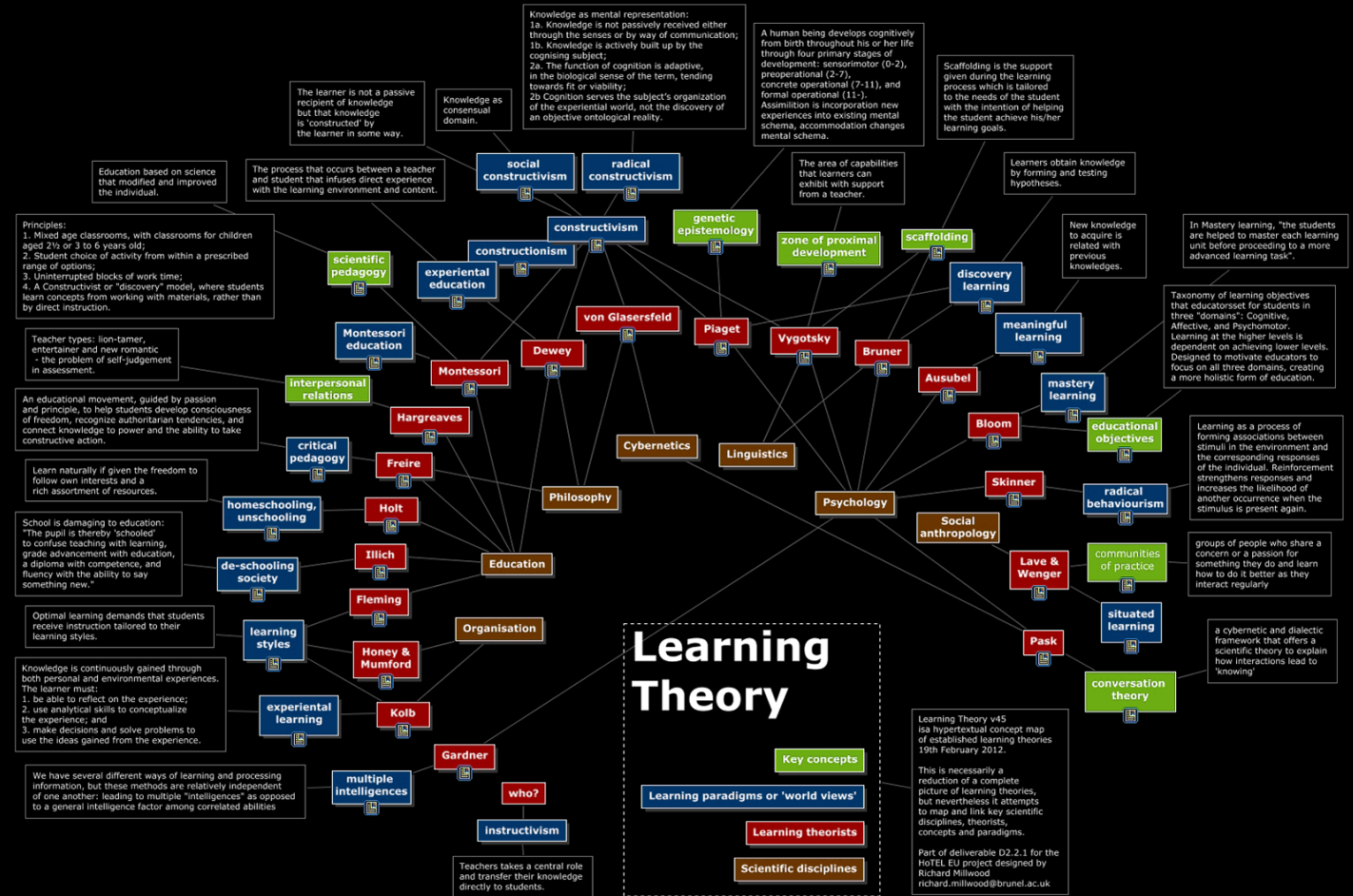
Attitude



Theories of Learning

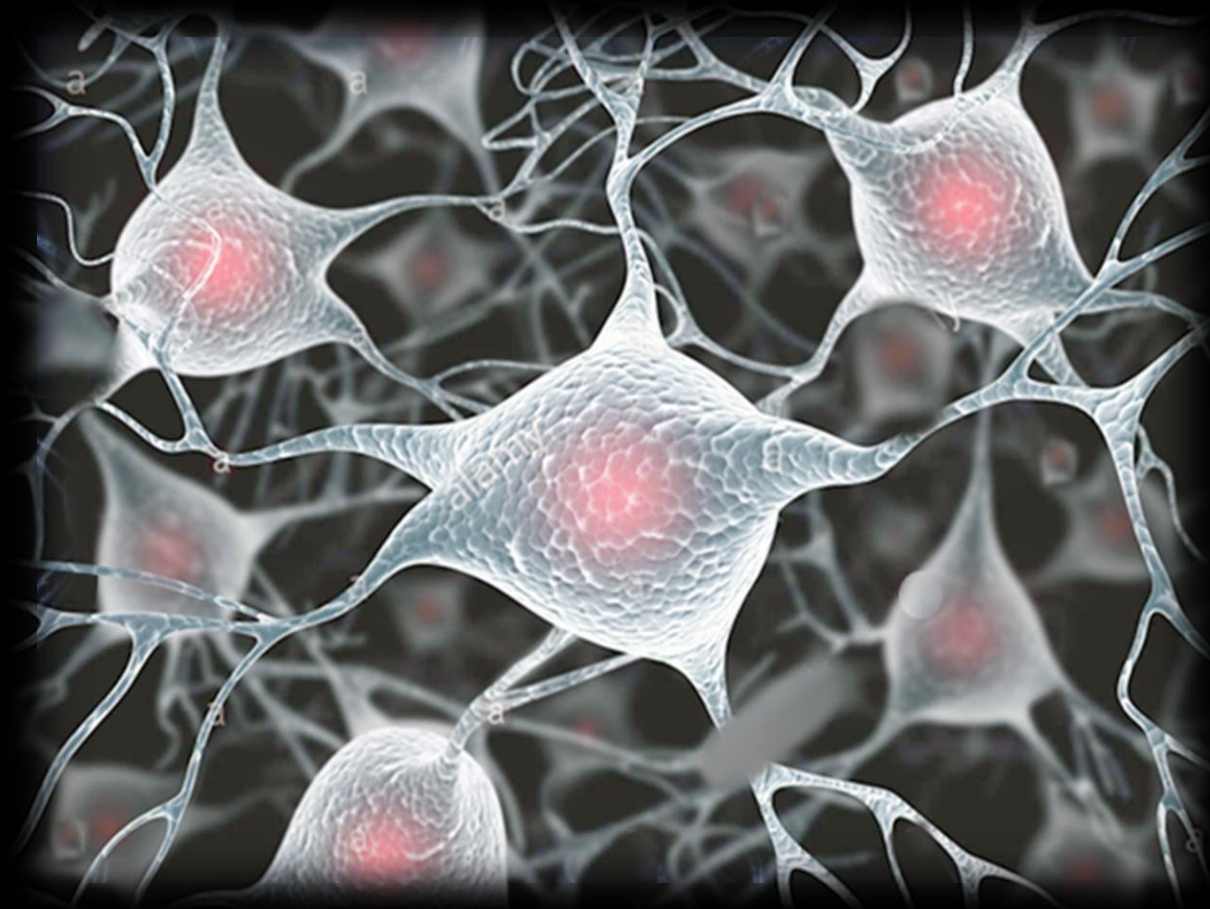
There are just too many of them!

- Behaviorism
- Cognitivism
- Social Learning Theory
- Social Constructivism
- Multiple Intelligences
- Brain Based Learning
- Let's have a look at the "Brain Based Learning"

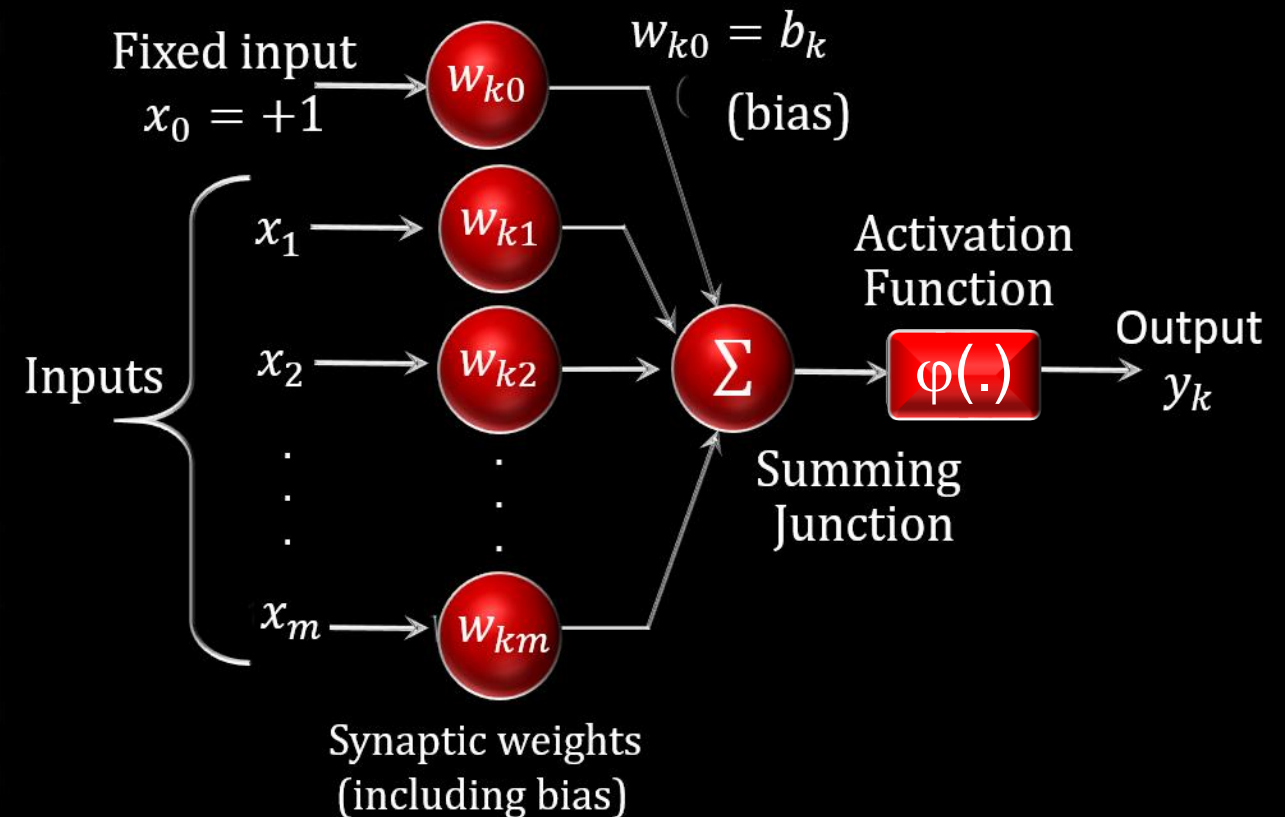


Brain Based Learning

Biological Neural Network (BNN)



Actual Picture of Human **Neurons**



Model Representing Human **Neurons**

Neurons

The Fundamental Units of BNNs

- Neurons are responsible for carrying the signals to perform certain activities such as **pattern recognition**, **perception**, and **motor control**



Pattern Recognition

[VectorStock.com/26631293](https://www.vectorstock.com/26631293)



Perception

<https://www.goconqr.com/quiz/3448871/six-blind-men-and-an-elephant->

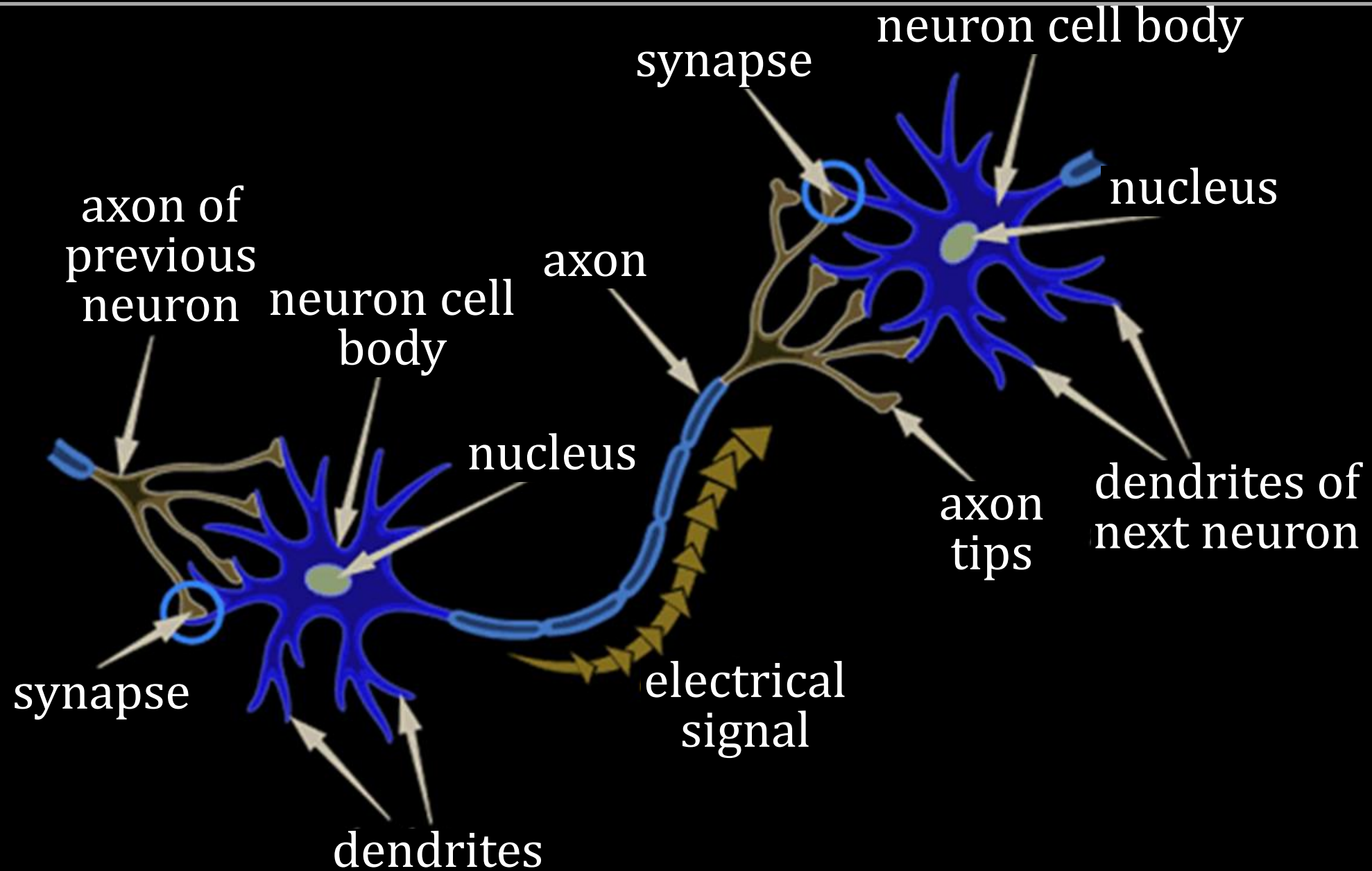


Motor Control

<https://www.purdue.edu/hhs/hk/Biomechanics-MotorBehavior/research/motor-control/>



Human Neuron



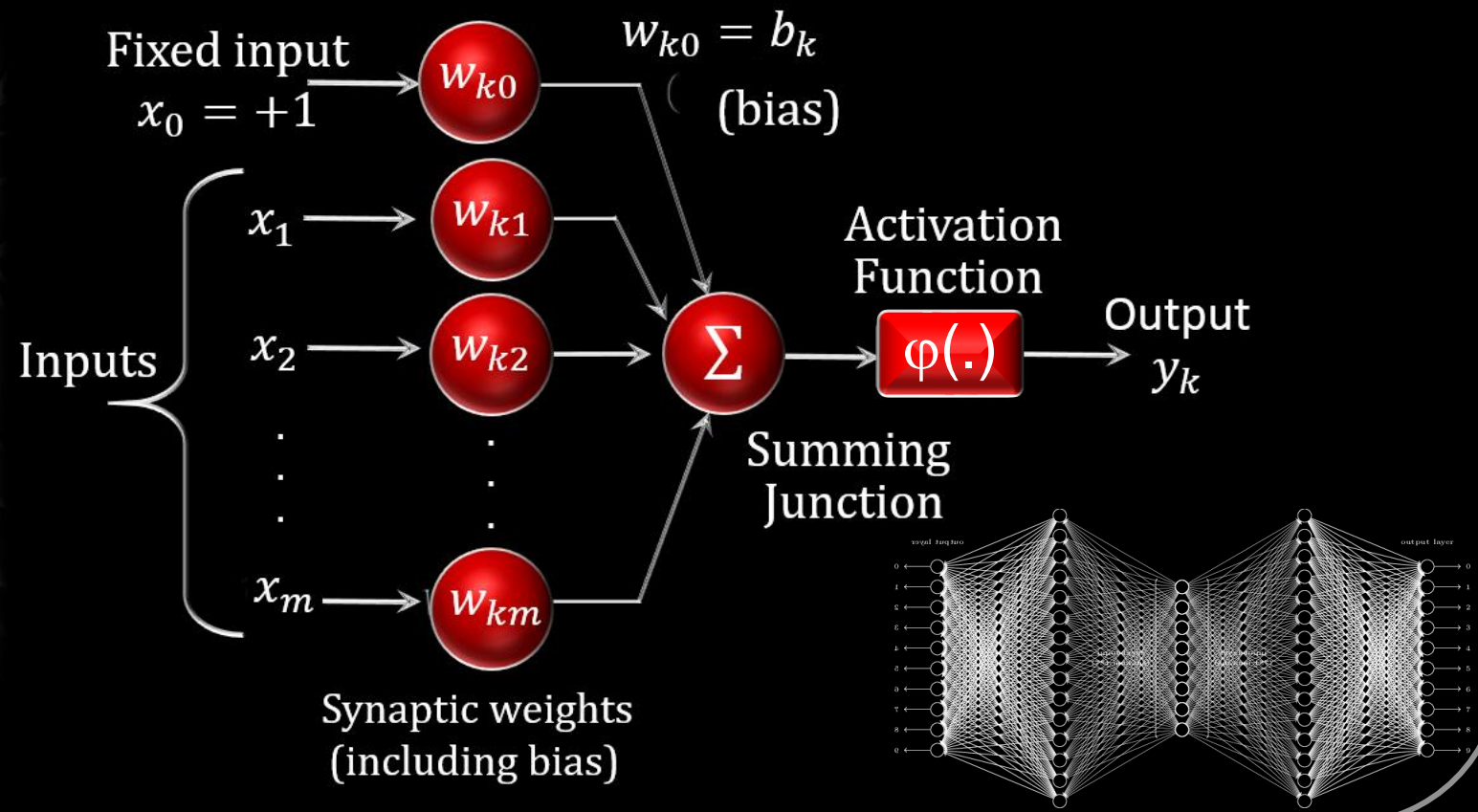
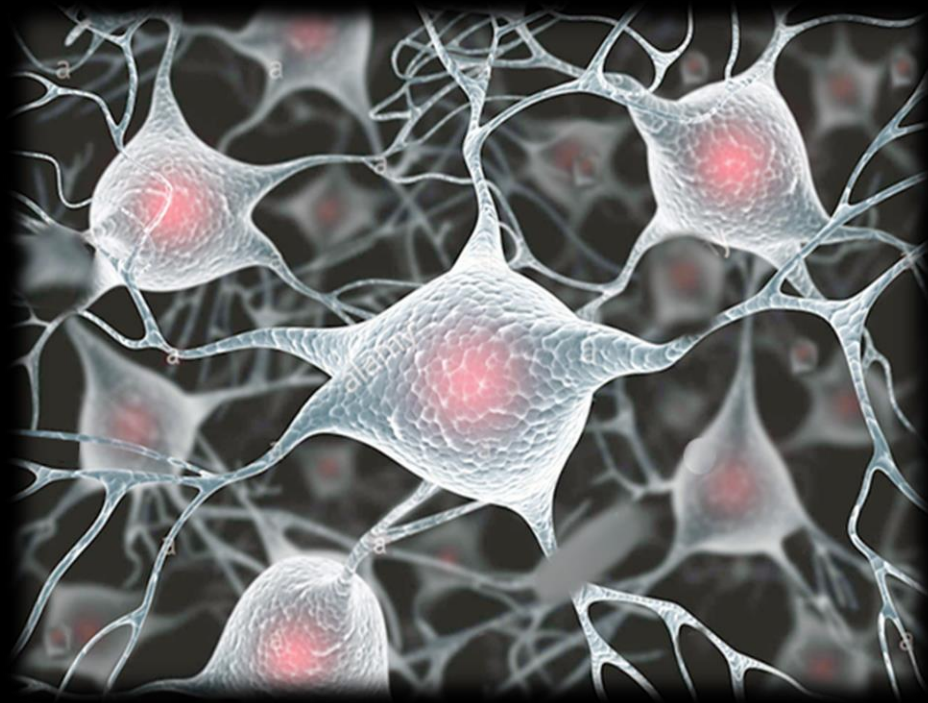


Artificial Neural Network

Model to Simulate the Brain Activities

- The total **contributions of the neurons** are combined together along with a bias b , forming the sum

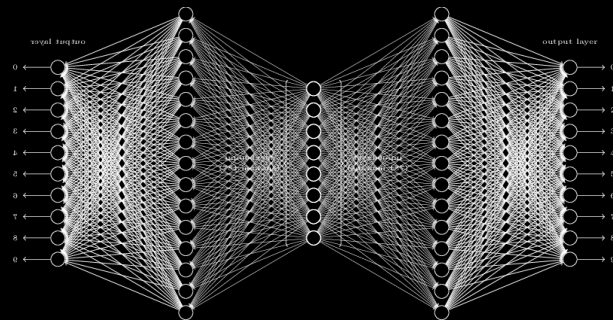
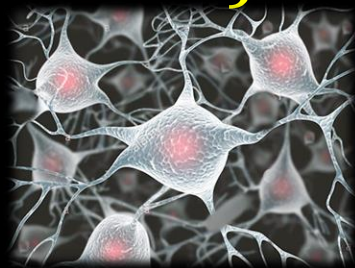
$$y_i = b + \sum_i w_i x_i$$



The Machine Learning Process

Machines Can Learn...

- Machines can learn from data,
 - ✓ identify patterns and make decisions
 - ✓ with minimal human intervention.
- To achieve good performance,
 - ✓ neural networks employ massive interconnection of computing cells (**neurons**).





4 Categories of Artificial Intelligence

1. Reactive Machines

- This type of AI has **no ability to form memories** or use past experiences to form current decisions
- Example: **IBM Deep Blue** chess-playing supercomputer, which beat grandmaster Garry Kasparov in late 1990s.

2. Limited Memory

- Machines which can **look into the past**
- Self-driving cars can observe other cars' speed and direction
- which **requires identifying specific objects** and monitoring them in time.

3. Theory of Mind

- Machines form **representations about the world and other entities** in world
- In **psychology**, understanding of people and creatures in the world can have **thoughts & emotions** that affect their behavior

4. Self-Awareness

- Top level of AI development can build systems that **can form representation about themselves.**
- Leads to understanding **consciousness** and build **self-conscious** machines.

Natural Interaction

Philosophy of Mind

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Artificial Intelligence

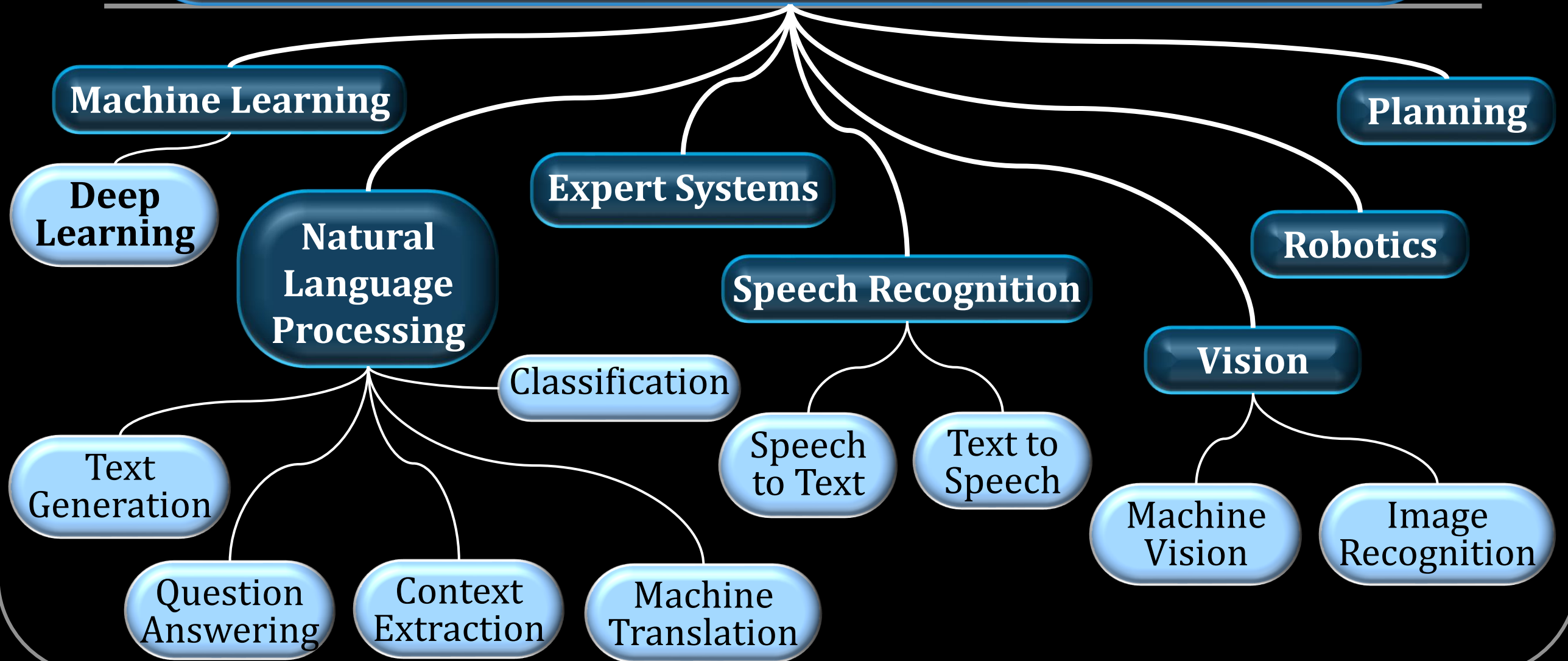
Definition

- Artificial intelligence is
 - ✓ the **simulation of human intelligence** processes by computing machines
 - ✓ to perform the tasks normally requiring human

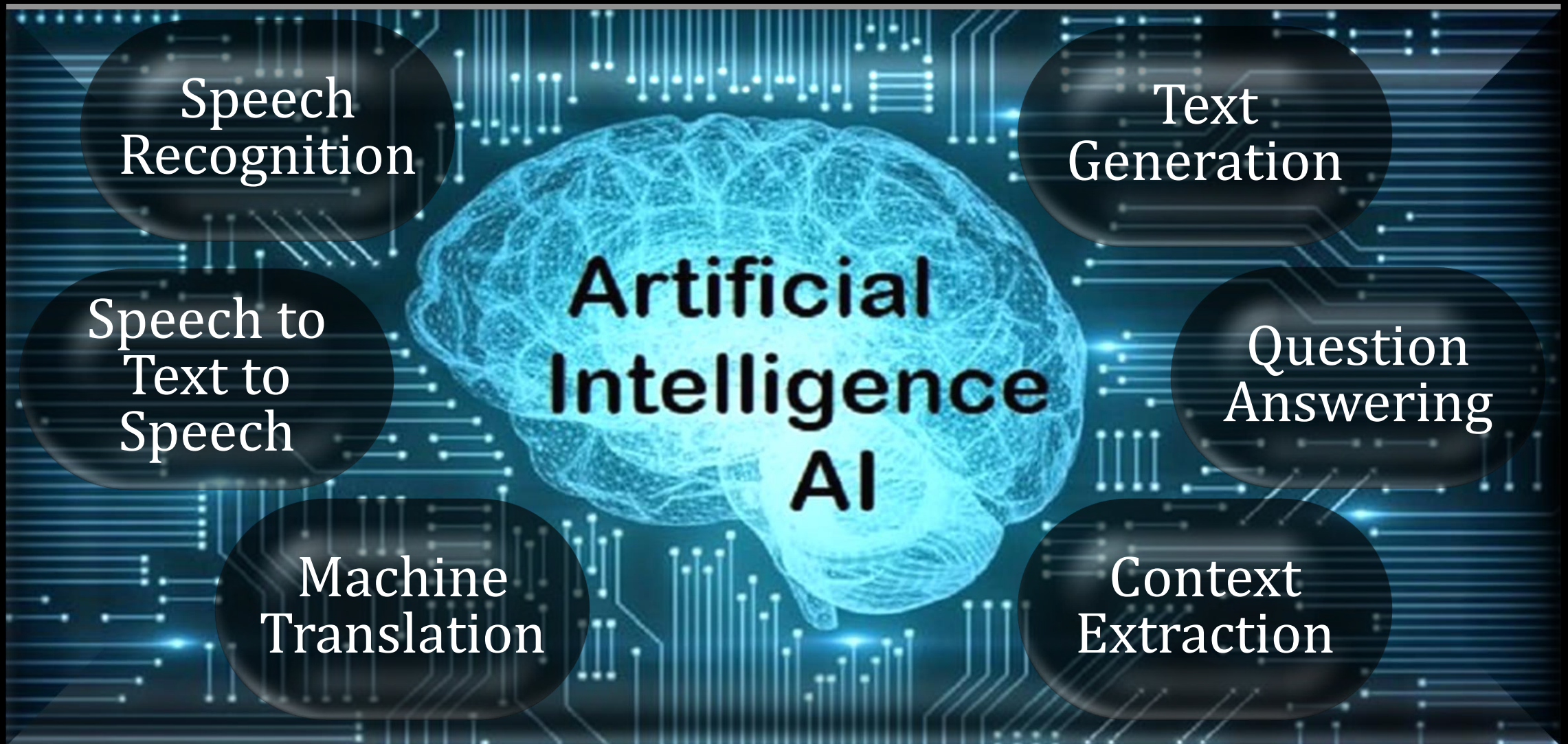


The robot, identifies itself as Chloe, (in **Detroit Become Human**) talks to the interviewer about its abilities, giving credit to the humans who have developed it..

Artificial Intelligence



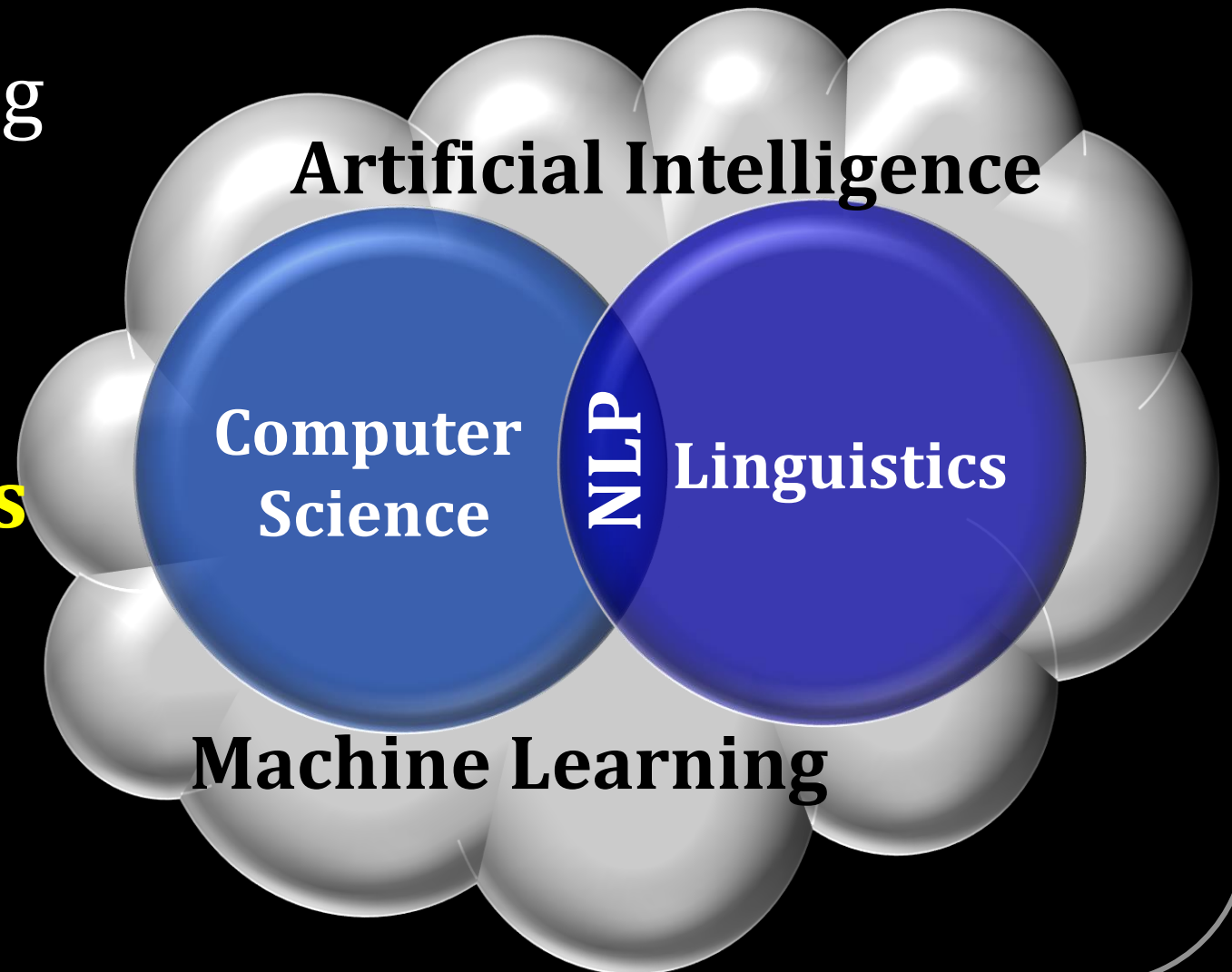
Artificial Intelligence in Social Sciences



AI - Application Areas

Natural Language Processing

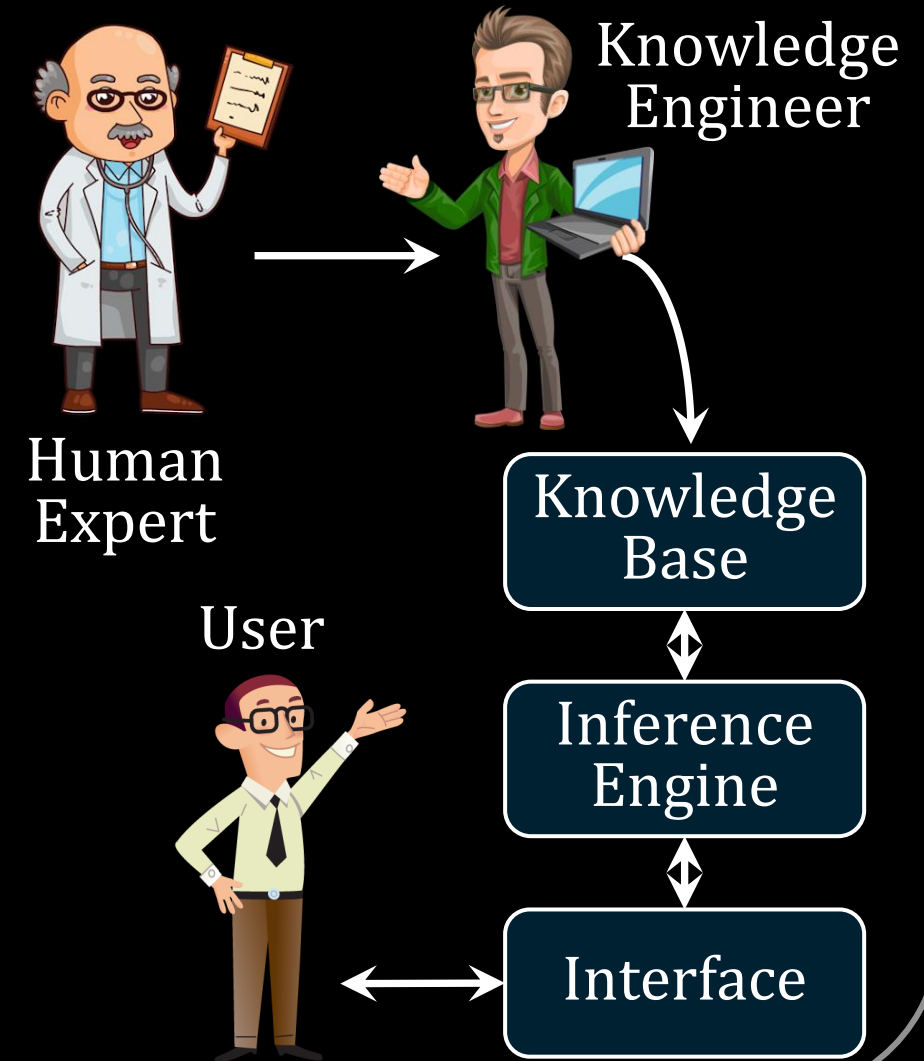
- Natural Language Processing (NLP) refers to
 - ✓ the branch of Artificial Intelligence
 - ✓ concerned with **machines ability to understand text and spoken words**
 - ✓ same way as human beings



AI - Application Areas

Expert Systems

- Specific applications of AI include
 - ✓ **expert systems,**
 - Decision Support System for diagnosing diseases
 - Google Search, Google Translate
 - ✓ natural language processing,
 - ✓ machine vision,
 - ✓ visual perception,
 - ✓ speech recognition,
 - ✓ decision-making.



High Quality Artwork AI Generated!!!

- **AI generated high quality artwork** in seconds conform to the description given (human versus AI in year 2030) by www.wombo.com

- AI used as a military weapon and create unfair circumstances

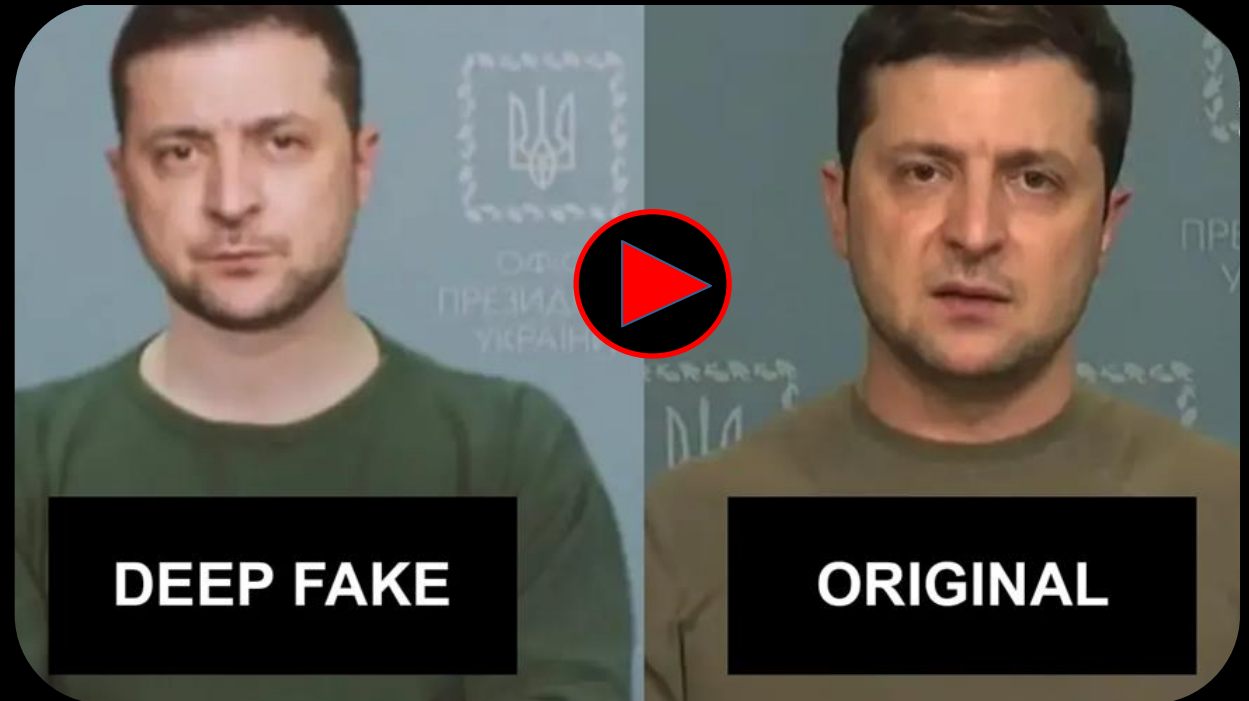
- A "small cat" chasing a "large dog" with big ears and long tail



Big Idea 5.5 - Societal Impact

AI Faking and Misleading People!

- A **deepfake** of Ukrainian President Zelensky calling on his soldiers to lay down their weapons was uploaded to a hacked Ukrainian news website.
- Such deepfakes could cause severe consequences on human being.



Big Idea 5.5 - Societal Impact

How Will Metaverse Impact Society?

- **What is Metaverse and what does it have to do with AI?**
- Metaverse is the emerging 3D enabled digital space,
 - ✓ that uses virtual reality, augmented reality,
 - ✓ and other advanced technologies,
 - ✓ **to enable people to have lifelike experience online.**



Video: <https://www.mckinsey.com/Videos/video?vid=6310398117112&plyrid=HkOJqCPWdb&aid=909E4487-FCCF-4364-B77A-03706DCE5CFA>

<https://www.mckinsey.com/capabilities/growth-marketing-and-sales/our-insights/building-the-next-big-experiences>



The Learning Process

Thank You

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